

## -- Load / Unload C/C++ Support -----

\lcs    Load C/C++ Support Menus            (n, GUI only)  
\ucs    Unload C/C++ Support Menus        (n, GUI only)

## -- Comments

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\cl    end-of-line comment            (n,v,i)  
\cj    adjust end-of-line comment(s)    (n,v,i)  
\cs    set end-of-line comment column    (n)  
\c\*    code -> comment /\* \*/            (n,v)  
\c/    code -> comment //            (n,v)  
\cc    code -> comment //            (n,v)  
\co    comment -> code            (n,v)  
\cfr   frame comment            (n,i)  
\cfu   function comment            (n,i)  
\cme   method description            (n,i)  
\ccl   class description            (n,i)  
\cd    date            (n,i)  
\ct    date \& time            (n,i)

## -- Statements

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\sd    do {} while            (n,v,i)  
\sf    for            (n,i)  
\sfo   for {}            (n,v,i)  
\si    if            (n,i)  
\sif   if {}            (n,v,i)  
\sie   if else            (n,v,i)  
\sife   if {} else {}            (n,v,i)  
\sw    while            (n,i)  
\swh   while {}            (n,v,i)  
\ss    switch            (n,v,i)  
\sc    case            (n,i)  
\s{    {}            (n,v,i)

## -- Preprocessor

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\p<	#include <>	(n,i)
\p"	#include ""	(n,i)
\pd	#define	(n,i)
\pu	#undef	(n,i)
\pie	#if #else #endif	(n,v,i)
\pid	#ifdef #else #endif	(n,v,i)
\pin	#ifndef #else #endif	(n,v,i)
\pind	#ifndef #def #endif	(n,v,i)
\pi0	#if 0 #endif	(n,v,i)
\pr0	remove #if 0 #endif	(n)

-- Idioms

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\if	function	(n,v,i)
\isf	static function	(n,v,i)
\im	main()	(n,v,i)
\i0	for( x=0; x<n; x+=1 )	(n,v,i)
\in	for( x=n-1; x>=0; x-=1 )	(n,v,i)
\ie	enum + typedef	(n,i)
\is	struct + typedef	(n,i)
\iu	union + typedef	(n,i)
\ip	printf()	(n,i)
\isc	scanf()	(n,i)
\ica	p=calloc()	(n,i)
\ima	p=malloc()	(n,i)
\isi	sizeof()	(n,v,i)
\ias	assert()	(n,v)
\ii	open input file	(n,i)
\io	open output file	(n,i)

-- Snippets

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\nr	read code snippet	(n)
\nw	write code snippet	(n,v)
\ne	edit code snippet	(n)
\np	pick up prototype	(n,v)
\ni	insert prototype(s)	(n)
\nc	clear prototype(s)	(n)

\ns show prototype(s) (n)

-- C++

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\+c class (n,i)  
\+cn class (using new) (n,i)  
\+ci class implementation (n,i)  
\+cni class (using new) implementation (n,i)  
\+mi method implementation (n,i)  
\+ai accessor implementation (n,i)

\+tc template class (n,i)  
\+tcn template class (using new) (n,i)  
\+tci template class implementation (n,i)  
\+tcni template class (using new) impl. (n,i)  
\+tmi template method implementation (n,i)  
\+tai template accessor implementation (n,i)

\+tf template function (n,i)  
\+ec error class (n,i)  
\+tr try ... catch (n,v,i)  
\+ca catch (n,v,i)  
\+c. catch(...) (n,v,i)

-- Run

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\rc save and compile (n)  
\rl link (n)  
\rr run (n)  
\ra set comand line arguments (n)  
\rm run make (n)  
\rg cmd. line arg. for make (n)  
\rp run splint (n)  
\ri cmd. line arg. for splint (n)  
\rk run CodeCheck (TM) (n)  
\re cmd. line arg. for CodeCheck (TM) (n)  
\rd run indent (n,v)  
\rh hardcopy buffer (n,v)

\rs	show plugin settings	(n)
\rx	set xterm size	(n, only Linux/UNIX & GUI)
\ro	change output destination	(n)
\rt	rebuild templates	(n)